DIA-2

DIPLOMA EXAMINATION — JANUARY, 2015.

Diploma in Animation

MACROMEDIA FLASH 8: ADVANCED DESIGN

Time: 3 hours Maximum marks: 75

SECTION A — $(20 \times 1 = 20 \text{ marks})$

Answer ALL questions.

- 1. This area in Flash is similar to the clipboard in Microsoft Office applications
 - (a) Dashboard
- (b) layers Panel
- (c) Library Panel
- (d) Property Inspecto
- 2. What part of the menu bar allows you to hide/unhide panels?
 - (a) View
- (b) Edit
- (c) Window
- (d) None of the above
- 3. What does the abbreviation, FPS means?
 - (a) Flick Per Scene
- (b) Frames Per Second
- (c) Frames Per Scene (d)
- Flick Per Second

4.	The step in production is performed to add more detailed to your scene						
	(a)	Improvement of design					
	(b)	Action Scripting					
	(c)	Polishing					
	(d)	Create a storyboar	·d				
5.	This is the shortcut key for adding a key frame						
	(a)	.FLA	(b)	.Doc File			
	(c)	.FLY File	(d)	.ASF File			
6.	These are frames that are significant. It is the basis for twined animation.						
	(a)	Keyframes	(b)	Special Frames			
	(c)	Master Frame	(d)	None of the above			
7.	Flash is a ———						
	(a)	True OOP designed environment					
	(b)	Partially OOP designed environment					
	(c)	Not OOP designed environment					
	(d)	None					
8.	Font rendering in flash controls the way that your test appears in a ———— file						
	(a)	SWF	(b)	SXF			
	(c)	SUF	(d)	SVF			
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9.	CSS stands for ———				
	(a)	Case sensitive style sheet			
	(b)	Cascading style sheet			
	(c)	Clear style sheet			
	(d)	None of the above	е		
10.	0. — provide powerful tools for creating				
	animation.				
	(a)	Flash basics			
	(b)	Macro media flas	h pro	fessional 8	
	(c)	Both (a) and (b)			
	(d)	None of the above	е		
11.	Ima	ges using colored dots called ———			
	(a)	Bitmap	(b)	Pixels	
	(c)	Cross Ref	(d)	Knock out	
12.	———— can be applied to HTML documents.				
	(a)	Style	(b)	CSS	
	(c)	Color	(d)	Kerning	
13.	Simple animation process is called ———				
	(a)	Actions	(b)	Tweening	
	(c)	Button	(d)	Contex	
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14.	Flas	Flash offers ——— types of anti aliasing.				
	(a)	3	(b)	2		
	(c)	4	(d)	5		
15.		zones in	the ra	anges of valid depth		
	valu	es				
	(a)	4	(b)	3		
	(c)	6	(d)	5		
16.	The core concepts of OOPs is/are					
	(a)	Class	(b)	Objects		
	(c)	Method	(d)	All of the above		
17.		the text-decoration CSS property is used to set the text formatting to				
	(a)	Underline	(b)	Overline		
	(c)	Blink	(d)	All of the above		
18.	DTD stands for ———					
	(a) Document Type Definition					
	(b)	(b) Data type definition				
	(c)	Different Type of Definition				
	(d)	None				
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19.	It allows you to insert text within your flash stage				
	(a)	Text Box	(b)	Text Tool	
	(c)	HTML	(d)	Key frames	
20.	This action allows you to save the object in the library panel for future use.				
	(a)	Importing	(b)	Exporting	
	(c)	Convert to text	(d)	Convert to Symbol	

SECTION B — $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions.

- 21. Explain about the filters and blends.
- 22. Explain about the loading external media with movie clip loader.
- 23. What is Flash? Explain.
- 24. Discuss about the XML structure.
- 25. Discuss about formatting text with CSS.
- 26. Explain in detail about bitmap caching.
- 27. How to manage XML data in flash?
- 28. Explain the movie clip loader event Hendlers.

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SECTION C — $(3 \times 10 = 30 \text{ marks})$

Answer any THREE questions.

- 29. Explain in detail about Tween class and
- 30. Explain about the working with flash classes and writing methods.
- 31. Explain about accessing XML data.
- 32. Explain the text format class in detail.
- 33. Explain the Timeline based custom easing.

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